

HOTEL CONSIDERATIONS

Things to consider in your design and layout

* Every person is unique and will experience the world differently, what may work for one person may not work as well for another. These are suggestions to try to help as many people as possible.

Quiet background ambient music can drown out other noises but music can be very distracting.

Film video walkthroughs of each space.

Plenty of natural light where possible. Avoid fluorescents.

Decorate using soft furnishings that help to absorb noise.

Use low arousal colours like pastels, Or a feature wall in a bolder contrasting colour. Use cream instead of white or yellow.

Try to avoid pattern walls and floors.

Install curtains or one solid blind, avoid using slotted blinds.

Plain furnishings where possible.

Background scents can mask smells such as kitchens and cleaning products.

Predictable sequencing of rooms and spaces.

Install safety measures like plug locks, radiator covers, adjustable water temperature taps etc.

Including some sensory stimulation can be good such as projection lights, fibre optics and bubble tubes.

Consider how over stimulating the lobby area is. Are there spaces to sit calmly whilst being checked in?

Noiseless hand drying facilities.

Potentially include some hideaway spaces and dens in rooms for sensory escape spaces.

Adaptable spaces.

